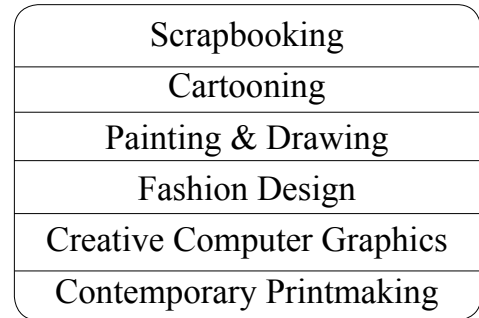
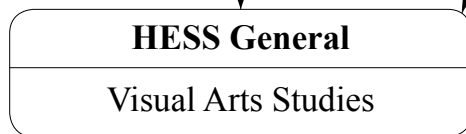


# Arts – Visual Arts

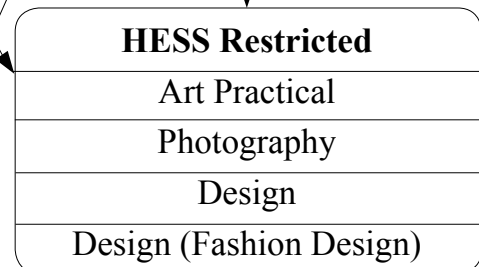
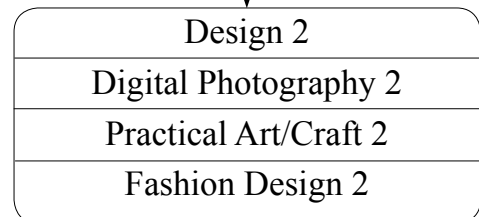
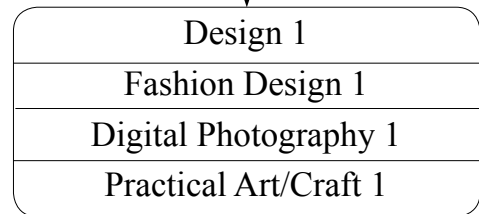
**YEAR 10**



Good achievement or  
recommendation of subject  
teacher.



Open to all students




**STAGE 1  
Semester 1**

**STAGE 1  
Semester 2**

**STAGE 2**

**Note:** If Stage 2 students wish to achieve a Tertiary Entrance Rank (TER), used for entry into interstate universities, they may not study Visual Arts Studies with either Craft Practical, Art Practical or Design Practical.



Casuarina Senior College aims to provide an outstanding education and quality outcomes for all students through the provision of rich learning experiences and a varied curriculum designed to maximise student engagement.

Students are able to access all subjects without incurring tuition costs. A number of subjects also offer extended learning experiences which are optional and for which the College Council will seek the reimbursement of associated costs from parents of participating students. Examples include additional materials, excursions, etc. Indicative reimbursement costs for subjects containing extra-curricula activities are identified throughout the handbook by an asterisk (\*).

For further information please contact the College on 8920 1211.

# arts: visual arts

## Year 10

### Contemporary Printmaking 1 & 2

**Code**

ART051  
ART052 (Semester 2)

\*\$10

**Prerequisite**

No prerequisite.

**Subject Description**

Printmaking students who like making art and want to work with shape, colour, texture, line and in a variety of techniques that do not require strong drawing skills. Students will be taught basic printing techniques and styles of art by looking at the work of contemporary and traditional artists.

**Content**

Students will learn technical skills and the creative processes used to make finished art works. Through hands-on practical tasks, students will experiment with different styles of printmaking. By undertaking skilled based tasks, students will study the way the other artists work, explore the styles and methods used by practicing printmakers.

**Where the subject leads to:** Students can take Printmaking 2 in Semester 2, Creative Computer Graphics or Painting & Drawing. In Stage 1 and 2, students may take Practical Art & Craft, Design, Digital Photography or Art & Design Practical.

**Assessment:**

Creating Arts Ideas: Creating prints and the creative process.

Arts Skills and Processes: Developing printing skills and understanding processes.

Arts Responses and Analysis: Respond and analyse the work of a contemporary artist.

**Subject Length**

1 x semester

**Subject Offered**

Semester 1 & 2

### Painting and Drawing

**Code**

ART011  
ART012 (Semester 2)

\*\$10

**Prerequisite**

No prerequisite.

**Subject Description**

Painting and Drawing focuses on developing students skills further in these areas. Students will have the opportunity to work with a range of media, from painting on a canvas, to pencil, pen, ink or pastel. This is a great class for students who like the practical side of art making and enjoy working two-dimensionally.

**Content**

Students will use paint and drawing techniques to draw from life, experiment with the expressive qualities of media, create finished paintings and drawings on a series of themes. They will be given skill development exercises to develop skills in this area and be expected to analyse works of art in written or other appropriate forms. They will study an aspect of painting or drawing in its cultural context.

**Where this subjects leads:** Students can continue with Painting and Drawing 2 in second semester, and/or continue with either Art Historical and Practical or Practical Art and Craft in Year 11. Students with an interest in this area can take Visual Arts Studies or Art Practical in Year 12.

**Assessment Components**

Creating Arts Ideas: Making Paintings or Drawings

Arts Skills and Processes: Developing Painting and Drawing skills

Arts Responses and Analysis: Responding to works of art

Arts in Context: Studying an aspect of Painting or Drawing in its Cultural Context

**Subject Length**

1 x semester

**Subject Offered**

Semester 1 & 2

## Fashion Design

### Code

ART041  
ART042 (Semester 2)

\*\$50 for materials  
used in work retained  
by students.

### Prerequisite

No prerequisite.

### Subject Description:

Fashion Design is for students with an interest in designing contemporary fashion and textiles. Students will have the opportunity to screen print T-Shirts, re-design Jeans, customise clothing, create a Wearable Art Outfit or design lengths of textiles.

### Content

Fashion Design enables students to develop innovative ideas, and explore exciting contemporary textile techniques and provides opportunities for students to gain 'real world' Design experience. Students will follow the correct process of Design documentation, e.g. design brief, research, idea generation, evaluation and final product. Students will learn about aspects of fashion design and garment construction and how to create unique contemporary textiles. This will include using Adobe Photoshop to manipulate images. They will be given exercises to develop their skills in these areas and analyse other designers' works in written or other appropriate formats. They will study an aspect of Fashion Design in its cultural context.

**Where this subject leads:** Students can continue with Fashion Design 2 in second semester, and/or continue with Fashion Design in Year 11 and Design Practical [Fashion Design] in Year 12.

This subject is suited to students with an interest in this area, and a desire to study Fashion at University. It can be a starting point for students wishing to study VET Certificate II in clothing production or VET Certificate III in Footwear Production at Charles Darwin University.

### Assessment Component:

Creating Arts Ideas: Creating garments and designs

Arts Skills and Processes: Developing design and garment construction skills

Arts Responses and Analysis: Responding to or analysing garments or designs

Arts in Context: Studying an aspect of fashion design in its context

#### Subject Length

1 x semester

#### Subject Offered

Semester 1 & 2

# arts: visual arts

## Year 10

### Cartooning

#### Subject Description

Cartooning is for students who have a passionate interest in cartoons, character design or Anime and Manga. In this course students will be taught some of the basic skills of drawing cartoons in several different styles. Those students with a high level of skill will be extended and encouraged to develop this further.

#### Content

Students will study Manga and Anime drawing techniques, the creation of character designs, creating storyboards, making comic books and the work of independent comic book artists. They will be given exercises in how to draw cartoons to develop their skills and be expected to analyse other artists cartoons in written or other appropriate format. They will study an aspect of Cartooning (eg. Japanese animation and its impact on Japanese culture) in its cultural context.

**Where this subject leads:** Students can take Cartooning 2 in second semester or Creative Computer Graphics, 3D Art, Stage 1 Design or Practical Art and Craft. Students with a particular interest in this area can take either Art Practical or Design Practical in Year 12.

#### Assessment Components

Creating Arts Ideas: Creating cartoons

Arts Skills and Processes: Developing cartooning skills

Arts Responses and Analysis: Responding to or analysing cartoons

Arts in Context: Studying an aspect of cartooning in its cultural context

#### Subject Length

1 x semester

#### Subject Offered

Semester 1 & 2

#### Code

ART021

ART022 (Semester 2)

\*\$10

#### Prerequisite

No prerequisite.

# arts: visual arts

## Year 10

### Creative Computer Graphics 1 & 2

**Code**

ART061  
ART062 (Semester 2)

\*\$20

**Prerequisite**

No prerequisite.

**Subject Description:**

Creative Computer Graphics teaches students the basics of programs like Adobe Photoshop and Illustrator, which are industry standard for graphic designers. Students will learn elements of layout, use of typography, photo manipulation and how to draw images with these programs. Creative Computer Graphics is highly recommended for those students wishing to study Graphic Design, Architecture or Interior Design at University.

**Content**

Students will learn about the basics of using programs like Adobe Photoshop and Illustrator through the creation of character designs, learning how to work to a design brief, experimenting with typography, the creation of logos and corporate identities, and using both Photoshop and Illustrator to create graphic designs. They will be expected to analyse works of design in written or other appropriate format and study an aspect of design in its cultural context.

**Where this subject leads:** Students are strongly recommended to continue with Creative Computer Graphics 2, to learn about all the relevant programs. In Year 11 they can continue with Design and in Year 12 can take either Visual Arts Studies, Design or Art Practical.

**Assessment Component:**

Creating Arts Ideas: Creating computer generated design

Arts Skills and Processes: Developing design skills

Arts Responses and Analysis: Responding to or analysing designs

Arts in Context: Studying an aspect of design in its cultural context

**Subject Length**

1 x semester

**Subject Offered**

Semester 1 & 2

### Scrapbooking 1 & 2

**Subject Description**

Scrapbooking is for students with a passionate interest in using collage techniques to create artist's books. Students will be instructed in how to use mixed media to create collage, integrating photos and painted and drawn elements.

**Content**

Students will learn a variety of scrapbook techniques using paint, mixed media and photographs. They will create artist's books exploring themes chosen by the student, using the techniques learnt. Students will be given skill development exercises and be expected to explore and experiment with ideas in their visual diaries.

**Where this subject leads:** Students can take Scrapbooking 2 in second semester, and can continue with Practical Art and Craft in Year 11. Students with a particular interest in this area can take Art Practical in Year 12.

**Assessment Components**

Creating Arts Ideas: Creating a scrapbook/Altered Book

Arts Skills and Processes: Developing scrapbook skills

Arts Responses and Analysis: Responding to or analysing Scrapbook/Artist's book

Arts in Context: Examining an aspect of scrapbook making in its cultural context

**Subject Length**

1 x semester

**Subject Offered**

Semester 1 & 2